



ANDREW KAIKO

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203 216-2108

INTERPERSONAL SKILLS

Dedicated
Go-Getter
Curious
Visionary
Attentive

PROFESSIONAL SKILLS

Animation
Storyboards
Visual Development
Motion Graphic Design
Advertising
Brand Design
Video Editing
Graphic Design

TOOLS

Photoshop
Illustrator
AfterEffects
Animate
Premiere
InDesign
Figma
Keynote
Google Slides
Microsoft Word
Microsoft PowerPoint

A passionate and driven visual artist based in New York City! Has worked in both entertainment and advertising industry fields with comprehensive leadership experience.

nickelodeon



PROFESSIONAL EXPERIENCE

Freelance Director 2008 - 2010, 2022-present

- * Self-sufficient lead director for an animated pilot, festival submissions, a series pilot, storyboarding, comics, and even a re-animate collab with around 30 artists.
- * Hired and led remote teams of colleagues with dedication, clarity, diligence, and respect.

General 2D Animator

Goldstrom Media, LLC 2022 - 2023

- Brought to life a cast of alphabet characters for a childrens' learning series, due out in mobile and kid's handheld devices soon. 2D digital cut-out style animation.
- Encouraged weekly animation reviews so all animators can evaluate each other's work together, and ironed out changes in schedule when someone couldn't meet a deadline.

Graphic Designer

VMLY&R 2018- 2022

- * Irreplaceable asset to the CANNES Lions award-winning e-commerce conglomerate's New York branch, with support from supervisor; helped guide company through three corporate mergers.
- * Collaborated with directors to lead clients into becoming award-winning advertising hubs, raising their sales by 20%.

Junior Designer

Geometry Global 2014 - 2018

- * Learned web and mobile implementation. Created cohesive designs for many clients, including Campbell's, Snyder-Lance, CoverGirl, Ford Lincoln, Pfizer, and others, applied across 360 marketing. Strove under pressure with tight deadlines, like completing 30 sketches in three hours for Ford at one point.
- * New duties included: storyboarding, print and web design, poster design, video editing, and illustration for mobile games, interactive storybook apps, UI, UX, store display, pitch reels and client reels, to meet client expectations.

Animator

G2 2010 - 2014

- Started on Pepperidge Farm's "Goldfish Tales" campaign, spearheading the unique world of Goldfish translated through website design, game development, and banner animation. Translated animated characters from CGI to digital 2D cut-out for web intergration.

Animator

Animation Collective 2006 - 2008, 2012 - 2013

- * Childrens' animated television series' and web series' for Nickelodeon, Cartoon Network, Johnson & Johnson. Introduced to working with a team and quickly adapted into the industry.
- * Solid background in the twelve animation principles of character acting and storytelling.
- * Promoted to Layout department, resulting in higher quality in the final edit.

AWARDS

"Orbis Park" animated short, 1st for Excellence In Design, ASIFA-East Awards, 2012

EDUCATION

Rhode Island School of Design | BFA Illustration and Film / Animation / Video