

# ANDREW KAIKO

WWW.ANDREW-KART.COM/ENTERTAINMENT

WERDNAK84@GMAIL.COM

203 216-2108 (TEXT)

## INTERPERSONAL SKILLS

Dedicated  
Go-Getter  
Curious  
Visionary  
Attentive

## PROFESSIONAL SKILLS

Illustration  
Animation  
Storyboards  
Visual Development  
Motion Graphic Design  
Advertising  
Brand Design  
Video Editing  
Graphic Design

## TOOLS

Illustrator  
AfterEffects  
Animate  
Premiere  
InDesign  
Keynote  
Google Slides  
Microsoft Word  
Microsoft PowerPoint  
ToonBoom Harmony  
ToonBoom Storyboard Pro  
Clip Studio Paint  
Discord  
Microsoft Teams  
Slack

A passionate and driven visual artist based in New York City! Has worked in both entertainment and advertising industry fields with comprehensive leadership experience. Infuses charm, liveliness, and emotion in character animation.

## PROFESSIONAL EXPERIENCE

### Freelance Director, current role

- \* Recent interest in childrens' book illustrations and alternative designs for merch, having already completed two released books from promising start-up publishing houses.
- \* Self-sufficient lead director for an animated pilot, festival submissions, a series pilot, storyboarding, comics, and even a re-animate collab with around 30 artists.
- \* Can adapt to different styles such as photorealism, illustration, cartoons, anime, and more.
- \* Hired and led remote teams with dedication, clarity, diligence, and respect.

### Animation Director

#### Dtoons Productions

- \* Mainstay role with indie Youtube studio producing animation, designs, and rigs.
- \* Jack of all trades in storyboarding, layout, animation, and even voice acting, with passion for improving the pipeline. Can visualize final product early and provide direction through that.

### General 2D Animator

#### Goldstrom Media, LLC

- \* Brought to life a cast of alphabet characters for a childrens' learning series for mobile and kid's handheld devices soon. 2D digital cut-out style animation.
- \* Encouraged weekly animation reviews so all animators can evaluate each other's work together.

### Graphic Designer

#### VMLY&R

- \* Irreplaceable asset to the CANNES Lions award-winning e-commerce conglomerate's New York branch, with support from the supervisor; survived three corporate mergers. Strove under pressure with tight deadlines, like completing 30 sketches in three hours for Ford at one point.
- \* Collaborated with directors to lead clients into becoming award-winning advertising hubs, raising their sales by 20%.

### Junior Designer

#### Geometry Global

- \* Learned web and mobile implementation. Created cohesive designs for many clients, including Campbell's, Snyder-Lance, CoverGirl, Ford Lincoln, Pfizer, and others, applied across 360 marketing.
- \* New duties included: storyboarding, print and web design, poster design, video editing, and illustration for mobile games, interactive storybook apps, UI, UX, store display pitch reels and client reels.

### Animator

#### G2

- \* Started on Pepperidge Farm's "Goldfish Tales" campaign, spearheading the unique world of Goldfish translated through website design, game development, and banner animation. Translated animated characters from CGI to digital 2D cut-out for web intergration.

### Animator

#### Animation Collective

- \* Childrens' animated television series' and web series' for Nickelodeon, Cartoon Network, Johnson & Johnson. Introduced to working with a team and easily adapted to the role.
- \* Solid background in the twelve animation principles of character acting and storytelling.
- \* Promoted to Layout department, resulting in higher quality in the final edit.

## AWARDS

"Orbis Park" animated short, 1st for Excellence In Design, ASIFA-East Awards

## EDUCATION

Rhode Island School of Design | BFA Illustration and Film / Animation / Video